



## **Mainland Sports Complex (MSC) Facility Rules**

1. Individuals utilizing this facility do so at their own risk. The property owners, league operators and staff of MSC assume no liability for any injuries or accidents, which may occur. Please reference the **Release of Liability/Assumption of Risk Agreement Form**. No individual will be allowed to participate in any league games, practice session, tournament, clinic, open pick-up game, or other activities unless a release form has been properly completed and signed.
2. Conduct within the facility should be in the spirit of good sporting behavior. Individuals are expected to play under control and within the rules of the game, and to the best of their ability, will avoid causing injury to other persons using the facility.
3. Please no alcohol or drug use prior to or during play. Doing so will result in ejection from the facility.
4. If you find or lose any item please report it immediately to the MSC's Staff. We do not assume responsibility for any lost items.
5. NO food, colored drinks, smoking, chewing tobacco, chewing gum, cleats and spitting is permitted on playing surfaces.
6. NO sunflower seeds or similar type products are permitted in the facility.
7. NO glass containers are permitted in the facility.
8. NO pets allowed in the facility.
9. All play must be conducted as set forth in MSC's Rules.
10. Maximum of two non-rostered players on the teams bench
10. We reserve the right to refuse play and or service to anyone.

### **Zero Tolerance Policy**

1. Anyone fighting within the arena or on the facility property will be subject to termination in all the events at MSC, receive a fine, and may face civil or criminal charges.
2. Acts of God, civil unrest or other circumstances both foreseeable and unforeseeable may prevent completion of a game or session. In the event that MSC is responsible for an incomplete session and if completion of a game or session cannot be concluded in a reasonable period of time, MSC's liability will under no circumstances exceed a prorated return of the team registration fees minus any non-refundable deposits.



3. Any player or coach receiving a red card must immediately leave the facility.
4. The team manager, coach or team representative is responsible for the conduct of all players, and the players shall be responsible for the conduct of all the team's spectators.
5. **Children must be supervised at all times.** Please do not allow them to stand on chairs or tables to watch games. Parents are financially responsible for any damage done to MSC's property by their children.

## **League Policies and Procedure**

### **How to enter a Team into a League or Tournament:**

1. Complete the team registration and roster form.
2. Teams submit a non-refundable deposit of \$200.00 Soccer and \$80 VB.
3. Teams, currently playing in a league have the first right to re-sign for the following session and must submit all paper work and the deposit no later than 20 days before the end of the current session, which will hold their teams spot for the upcoming session.

### **League or Tournament Fees:**

All teams must pay the balance of their league fee as stated on the team registration and roster form. Failure to pay as stated may result in your team being dropped from the league. If a team removes itself from a league, all fees paid shall be forfeited. If MSC drops a team from a league, all fees paid shall be forfeited.

No refunds or game credits shall be given for the following:

1. Forfeited games
2. Inclement weather
3. Stoppage of a game due to player and/or spectator misconduct or injury.

### **Team Rosters:**

Players must be registered and assigned to their team prior to the start of the first game.

All rosters **MUST** include:



1. Team name
2. Manager's name and number
3. Coach's name and number
4. Each player's name and number.

The maximum number of players allowed depends on the sport. In League play a team may replace a player with a new player on their roster only if he or she has a season ending injury. A \$20.00 administration fee will be charged to the new player and the new player will be eligible to play in the playoffs only if he or she was in the team's roster and played one game in the regular season. In all leagues and tournaments if a team is caught using a non-rostered player, the team will be forced to forfeit the game. The manager/captain will need to register the player prior to the start of the game. Players may only be rostered on one team per division. In league play players may be added to a team roster during the regular season for a fee and are allowed to play the playoffs only if they played one game in the regular season. Guest players are permitted to play on a regular season game for a fee of \$15.00. If a Guest player receives a Red Card and is fined, the team will be responsible for that fine and will need to pay it prior to their next game for them to be able to play.

In order to participate in adult leagues all players must be at least 15 years of age at the start or during the session. Players participating in age group leagues or tournaments is based on the birth year. If a team is caught with a player who's age does not meet the division guidelines or skill level is inappropriate for the division, the team will be forced to forfeit the game.

### **Player Registration:**

Team managers are responsible to ensure that all players have registered with MSC's management and are listed on the team's roster.

At any given game the referee and/or MSC's management may verify that the player is eligible to play by requesting a valid picture ID and comparing it to MSC's player registration. NO MATCH = NO PLAY

If a player is not rostered and/or did not pay the guest player fee of \$15.00 prior to the game, the game will result in a forfeit and the team will be fined \$50.00 payable prior to the next game for the team to be eligible to play.



### **Red Card or Ejection Policy:**

(The following shall occur after a red card is issued.)

- 1) Immediate ejection from the current game and players seating area.
- 2) The referee and/or MSC management will file a report detailing the reason for the red card or ejection based on many different criteria's including before, during and after the red card/ejection.
- 3) MSC management will review the report and discipline according to the nature of the offense committed. There will be 5 levels of offense to an opponent, referee or any person within the property limit of MSC.
  - Offense Level 1 – One game suspension from that division (Ex. Two yellow Cards, and other.)
  - Offense Level 2 – One game suspension from that division + \$15.00 Fine. Payable before any other League activity to be able to play. (Serious foul play, violent conduct, insulting, abusive language, gestures, actions or attitudes, and other.
  - Offense Level 3 – Two or more games suspension from that division + \$30.00 Fine. Payable before any other League activity to be able to play. (Reckless foul, very violent conduct, very abusive, spitting at somebody, tripping or attempting to trip, pushing with bad intentions, and other.
  - Offense Level 4 – Four or more games suspension from that division + \$50.00 Fine. Payable before any other League activity to be able to play. (kicks or attempt to kick, charges, tackles, strikes or attempts to strike, and other.
  - Offense Level 5 – Eight or more games suspension from that division + \$100.00 Fine. Payable before any other League activity to be able to play. (Fighting: First Offense)
- 4) Fighting: Second Offense: Banned from our Facility.
- 5) Accumulating multiple red cards will increase the length of suspension and Fines.
- 6) Guest player receiving a Red Card – Two or more weeks suspension + \$30 Fine. Payable before by the Team, for the Team to be able to play.

Note: Red cards may be given prior to, during, or after league play.



### **Protests:**

No protest will be upheld based on a judgment call by the referee. Protests may only be filed when a team manager feels that the team they are playing has an illegal player. The following is a list of illegal players; players not listed on the roster, players listed on more than one team roster in the same division, players that played the game and were not recognized (paid the fee and signed a waiver with MSC management) as guest players and players that do not meet the age requirement or skill level of the division. The following steps must be followed in protesting a game.

1. During the game the team manager/or coach must have an MSC Manager or staff member witness the player, in question, participating in the game.
2. File a written protest using the MSC's protest form.
3. The completed protest form must be submitted with a protest fee of \$25.00. Protest fees must be in the form of cash or Credit Card.
4. The team requesting a protest will also have their team roster and players checked during the game.

All protests forms must be submitted no later than 30 minutes from the conclusion of the game. The protest fee will be returned if the protest is upheld, otherwise the protest fee shall be forfeited. MSC management will notify both team managers within 48 hours with a decision regarding the protest.

### **League and Tournament Standings:**

During league play, each team will earn points for the following: 3 points for a win, 1 point for a tie (in sports that a tie is permitted), 0 points for a loss. Teams will accumulate points as the league progresses. Rankings will be based on the accumulated point total a team has earned. If teams have identical point totals, the following tiebreaker system will apply:

1. For Soccer, total goal differential (goals for, minus goals against)
2. Head to Head competition between the teams which are tied.
3. For Soccer, total number of goals scored (Max. game goal differential is 8)
4. Coin Toss



Note: If more than two teams are tied in total team points, and the teams did not play each team an equal amount of games, then rankings will be determined by total goal differential.

The following is our standard playoff system: Based on the ranking of the league standings, the following teams will play against each other. The final championship game is the determining factor for 1st place of the league. Note: Some league champions may be determined by using different playoff systems so please refer to your printed league schedule.

Semifinal Rounds:

1<sup>st</sup> Place versus 4<sup>th</sup> Place.

2<sup>nd</sup> Place versus 3<sup>rd</sup> Place.

Final Round:

Winner of (1<sup>st</sup> vs. 4<sup>th</sup>) versus winner of (2<sup>nd</sup> vs. 3<sup>rd</sup>) for the Championship.

### **Forfeits:**

A team shall forfeit a game thus losing the game by a score of 0-8 for Soccer and 21-0, 21-0 for VB for any of the following reasons:

1. Soccer. Not enough players after the first 15 min. of the game (5 or more players are needed). (Referee starts the clock and for the first 5 minutes gives a score to the eligible team, gives another score for the second 5 minutes, gives another score for the third 5 minutes).
2. If 3 red cards are given in one game to one team.
3. Misconduct of players, coaches, and/or spectators.
4. Using non-rostered players.
5. Benches clearing during a fight.
6. Not having conflict jerseys.
7. All players registered and/or forms turned in and fees paid.

The Teams are still liable for the Referee fees and the Team that forfeited is responsible for both teams referee fees and will have to pay those fees before their next game to be eligible to play.



## **Reschedule game requests:**

If your team is unable to play at the originally scheduled time and would like to reschedule the game, it is the team manager's responsibility to organize the reschedule game.

All rescheduled games must be played one week prior to playoffs.

The following steps must be followed:

1. Reschedule game request must be made via Email [www.info@sa-msc.com](mailto:www.info@sa-msc.com) to an MSC manager no later than 24 hours before game time.  
Note: Once you have contacted MSC management, your team will be removed from the original game time, and that game time will become available to all others seeking to reschedule a game.
2. MSC management will provide you with the opposing teams contact information, phone numbers, e-mail address and all available game times.

Note: Available times are given to numerous teams, so it is important to act quickly in order to get a new game time reserved. Times are reserved on a first come first serve basis.

3. Team managers are to speak with each other to discuss team availability. Once a reschedule time has been agreed upon, both team managers must Email MSC to confirm and reserve the new game time.

If a rescheduled game is not played the team that originally requested the change will forfeit the game and standings will show the loss. Reschedule games are not guaranteed and there are no refunds for games not played.

## **Bad weather:**

If at least one half of the game has been played when the suspension occurs, the game is official and the team that is leading is the winner or if the score is tied, a tied game is to be declared.

Any games that are rescheduled due to weather will be rescheduled at the discretion of management. No refunds will be issued. MSC reserves the right to reschedule these games on days that the teams have not registered to play.