



MSC Soccer

7v7 Rules

*** SPITTING / GUM AND COLORED DRINKS ARE NOT ALLOWED AT ANYTIME ON THE FIELD.**

Notes on the Rules of the Game

MSC may at any time modify in their application for matches for players of under 16 years of age, for women players, for veteran players (over 35 years) and for players with disabilities.

any or all of the following modifications are permissible:

- *size of the field of play*
- *size, weight and material of the ball*
- *width between the goalposts and height of the crossbar from the ground*
- *duration of the periods of play*
- *substitutions*

Male and Female

References to the male gender in the *Rules of the Game* in respect of referees, assistant referees, players and officials are for simplification and apply to both males and females.



RULES OF THE GAME

RULE 1	THE FIELD OF PLAY	3
RULE 2	THE BALL	4
RULE 3	THE NUMBER OF PLAYERS	4
RULE 4	THE PLAYERS' EQUIPMENT	4
RULE 5	THE REFEREE	5
RULE 6	THE ASSISTANT REFEREES	6
RULE 7	THE DURATION OF THE MATCH	6
RULE 8	THE START AND REST ART OF PLAY	7
RULE 9	THE BALL IN AND OUT OF PLAY	8
RULE 10	THE METHOD OF SCORING	8
RULE 11	OFFSIDE	8
RULE 12	FOULS AND MISCONDUCT	9
RULE 13	FREE KICKS	10
RULE 14	THE PENALTY KICK	11
RULE 15	THE THROW-IN	13
RULE 16	THE GOAL KICK	14
RULE 17	THE CORNER KICK	14



RULE 1 Field of Play

Field Surface

Matches may be played on natural or artificial surfaces, according to the rules of the competition. The color of artificial surfaces must be green.

Field Markings

The field of play must be rectangular and marked with lines. These lines belong to the areas of which they are boundaries. The two longer boundary lines are called touch lines. The two shorter lines are called goal lines. The field of play is divided into two halves by a halfway line, which joins the midpoints of the two touch lines. The Center mark is indicated at the midpoint of the halfway line. A circle with a radius of 6 m (6.5yds) is marked around it.

Marks may be made off the field of play, 7 m (7.6yds) from the corner arc and at right angles to the goal lines and the touch lines, to ensure that defending players retreat this distance when a corner kick is being taken.

Dimensions

The length of the touch line must be greater than the length of the goal line. Length: minimum 50.29 m (55 yds) maximum 68.58 m (75 yds) and Width: minimum 30 m (32.8 yds) maximum 45 m (49.2 yds). All lines must be of the same width.

The Goal Area

Two lines are drawn at right angles to the goal line, 3m (3.2 yds) from the inside of each goalpost. These lines extend into the field of play for a distance of 3m (3.2 yds) and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the goal area.

The Penalty Area

Two lines are drawn at right angles to the goal line, 9m (9.8yds) from the inside of each goalpost. These lines extend into the field of play for a distance of 9m (9.8yds) and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area.

Within each penalty area, a penalty mark is made 8m (8.7yds) from the midpoint between the goalposts and equidistant to them.

Offside Position

No offside position area.

Corner Arc

A quarter circle with a radius of 0.6m (0.65yds) from each corner flagpost is drawn inside the field of play.

Goals

A goal must be placed on the center of each goal line. A goal consists of two upright posts equidistant from the corner flagposts and joined at the top by a horizontal crossbar. The goalposts and crossbar must be made of wood, metal or other approved material. They may be square, rectangular, round or elliptical in shape and must not be dangerous to players. The distance between the posts is 5m (16.4ft) and the distance from the lower edge of the crossbar to the ground is 2.20m (7.2ft). Both goalposts and the crossbar have the same width and depth, which do not exceed 12 cm (5 ins). The goal lines must be of the same width as the goalposts and the crossbar. Nets may be attached to the goals and the ground behind the goal, provided that they are properly supported and do not interfere with the goalkeeper. The goalposts and crossbars must be white.

Safety

Goals must be anchored securely to the ground. Portable goals may only be used if they satisfy this requirement.



RULE 2 The Ball

The Ball will have a minimum circumference of 62cm (24.4in) and a maximum of 65cm (25.6in). The inflated pressure will be from 8 to 10 pounds. (Size 4) Each team needs to provide a Ball for the game.

RULE 3 Number of Players

match is played by two teams, each consisting of not more than seven players, one of whom is the goalkeeper. match may not start if either team consists of fewer than five players. team may have a maximum of eight substitutes. The names of the players and substitutes must be given to the referee prior to the start of the match. Players not named and properly registered may not take part in the match.

Substitution Procedure

To replace a player by a substitute, the following conditions must be observed:

- *the referee is informed before any proposed substitution is made*
- *the substitute only enters the field of play after the player being replaced has left and after receiving a signal from the referee*
- *the substitute only enters the field of play at the halfway line and during a stoppage in the match*
- *the substitution is completed when a substitute enters the field of play*
- *from that moment, the substitute becomes a player and the player he has replaced becomes a substituted player*
- *there is no limit of substitutions and a substituted player may take part in the match again*
- *all substitutes are subject to the authority and jurisdiction of the referee, whether called upon to play or not*

Changing the Goalkeeper

ny of the other players may change places with the goalkeeper, provided that:

- *the referee is informed before the change is made*
- *the change is made during a stoppage in the match*

Infringements and Sanctions

If a substitute enters the field of play without the referee's permission:

- *the referee stops play (although not immediately if the substitute or substituted player does not interfere with play)*
- *the referee cautions him for unsporting behavior and orders him to leave the field of play*
- *if the referee has stopped play, it is restarted with an indirect free kick for the opposing team from the position of the ball at the time of the stoppage (see Rule 13 - Position of Free Kick)*

If a player changes places with the goalkeeper without the referee's permission before the change is made:

- *the referee allows play to continue*
- *the referee cautions the players concerned when the ball is next out of play*

In the event of any other infringements of this Rule:

- *the players concerned are cautioned*
- *the match is restarted with an indirect free kick, to be taken by a player of the opposing team from the position of the ball at the time of the stoppage (see Rule 13 - Position of Free Kick)*

Players and Substitutes Sent Off

player who has been sent off before the kick-off may be replaced only by one of the named substitutes.

named substitute who has been sent off, either before the kick-off or after play has started, may not be replaced.

RULE 4 The Players Equipment

Safety

player must not use equipment or wear anything which is dangerous to himself or another player (including any kind of jewelry).